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## **Amendments to the Claims:**

This listing of claims will replace all prior versions, and listings, of claims in the application:

- (currently amended) A method comprising:
  identifying a preference and a use pattern corresponding to a user;
  detecting a current display window;
  prefetching at least one audio/visual content in response to the current display window,
  and the preference and the use pattern; and
  setting a prefetch parameter for a frequency of prefetching in response to the preference.
- 2. (original) The method according to claim 1, further comprising setting a prefetch parameter for a range of display windows in response to the preference.
- 3. (canceled).
- 4. (original) The method according to claim 1, further comprising identifying the user associated with the preference.
- 5. (original) The method according to claim 1, wherein the audio/visual content includes one of a document, an image, audio data, and video data.
- 6. (original) The method according to claim 1, wherein the preference includes viewing habits and selected genres.
- 7. (original) The method according to claim 1, wherein the prefetching further comprises transmitting the audio/visual content to a prefetching buffer.
- 8. (original) The method according to claim 1, wherein the prefetching further comprises updating the audio/visual content based on the current display window.
- 9. (original) The method according to claim 1, wherein the preference includes a play list.

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10. (original) The method according to claim 1, wherein the preference includes a genre selection.

- 11. (original) The method according to claim 1, wherein the preference includes a plurality of audio/visual content.
- 12. (currently amended) An electronic device-implemented system comprising: means for identifying a preference and a use pattern; means for organizing audio/visual content using a parameter; means for detecting a current display window;

means for prefetching at least one audio/visual content in response to the current display window, and the preference and the use pattern; and

means for setting a prefetch parameter for a frequency of prefetching in response to the preference.

13. (currently amended) A method comprising: detecting an activity;

setting a prefetch parameter based on the detected activity, wherein the prefetch parameter includes a frequency of prefetching;

detecting a current display window; and

prefetching a content item based on the prefetch parameter, and the current display window and a use pattern.

- 14. (original) The method according to claim 13, wherein the prefetch parameter includes a range of display windows.
- 15. (canceled).
- 16. (original) The method according to claim 13, further comprising selecting at least one audio/visual content based on a search parameter.
- 17. (original) The method according to claim 16, wherein the search parameter is a prefetchcontentlist command.

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- 18. (original) The method according to claim 16, wherein the search parameter is a getcontentlist command.
- 19. (original) The method according to claim 16, wherein the search parameter is a getcontentbygenre command.
- 20. (original) The method according to claim 16, wherein the search parameter is a getmediacontainer command.
- 21. (original) The method according to claim 13, further comprising updating the prefetch parameter based on an additional activity.
- 22. (original) The method according to claim 13, further comprising prefetching at least one additional audio/visual content based on a changing current display window.
- 23. (currently amended) An electronic device-implemented system comprising: a media container configured for storing an audio/visual content item; a prefetch buffer configured for temporarily storing a prefetched audio/visual content item; and
- a presentation layer configured for transmitting the prefetched audio/visual content item to the prefetch buffer based on a user's preference, and a current display window and a use pattern, wherein the presentation layer transmits the prefetched audio/visual content item based on a preset frequency of prefetching.
- 24. (original) The system according to claim 23, further comprising an application configured to utilize the prefetched audio/visual content.
- 25. (previously presented) The system according to claim 23, wherein the presentation layer transmits the prefetched audio/visual content item based on a preset range of display windows.
- 26. (canceled).

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27. (currently amended) A method comprising:

detecting an activity;

setting a prefetch parameter based on the detected activity, wherein the prefetch parameter includes a frequency of prefetching;

detecting a current display window; and

prefetching a content item based on the prefetch parameter, and the current display window and a use pattern at any time and in response to the detected activity.

- 28. (currently amended) The method according to claim 1 wherein the audio/visual content is organized according to the use patterns pattern of the user.
- 29. (previously presented) The method according to claim 1 wherein the audio/visual content utilized more frequently is stored in a more quickly accessible location.